We will do the white box for our unit testing

**Test 1**: Check whether the search function of the system is work correctly, which means the returning result should be as exactly same as we expected.

1: Have an arbitrary name of the game or platforms.

2: Look at database and write down the output our app should return.

3: Go to API site, input the name picked, and check if the output objects are the same as prediction.

4: Go to lunched browser, input the game name, and check if the output table is the identical with result of API and expected.

**Test 2**: Check sort functions whether is working correctly or not

1: Look at the database, sort database by hand and write the expected output

2: Go to API site, run only the API that sort function is working with, compare the response data with expectation

3: Go to website, click sort button on the page, and compare the result with previous run and predicted output.

**Test3**: Check comment function whether is working or not

1: Lunch website, leave a new comment with a fixed account.

2: Go to database, see if comment is really inserted into the table called comment.

3: Compare content of data input and stored in database.